

ASSIGNMENT 11

GOAL:

To understand and apply color for accessibility in screen-based interfaces.

PROCESS

- 1) Open up the template for screen based interfaces in Illustrator. Select a limited palette of no more than three colors.
- 2) In the template, you'll notice that each text layer and background colors are on different layers. The logo is locked, so don't try to change it.
- 3) Using the lecture as your guide, select colors for the text and backgrounds. Keep in mind that a simple palette is best for this assignment.
- 4) Take your finished assignment into the contrast checker and save a screenshot of the color accessibility test.
- 5) When you're finished, save the file as a .pdf and label it with your name_A11. Email it to me, along with the screenshot of the contrast check, before the start of class on Wednesday, April 3.

YOUR ASSIGNMENT WILL BE ASSESSED USING THE FOLLOWING CRITERIA

How well did you apply an accessible color palette to the interface design template? /25

Did you limit your color palette to three colors to help with accessibility? /25

Did you create an interface with sufficient contrast and can you describe your process? /25

Care and craft, did you save your file as a .pdf, submit a screenshot from the contrast checker, and label your assignment correctly? /25

TOTAL 100 POINTS

